

Access to services is a priority at Cascadia. For individuals paying directly for services, we have a Sliding Fee Schedule that includes five (5) categories of Self-Pay rates based on your family size and income. No individual will be turned away from services for inability to pay. For further information or questions about the Self-Pay rates, please contact the Site Operations Manager for your preferred Health Center.



		Self-Pay I	Self-Pay II	Self-Pay III	Self-Pay IV	Self-Pay V
How to use this table:	Family Size	0% to 100%	101% to 150%	151% to 175%	176% to 200%	200% +
	Annual Income	Annual Income	Annual Income	Annual Income	Annual Income	Annual Income
1	\$0 to \$15,960	\$15,961 to \$23,940	\$23,941 to \$27,930	\$27,931 to \$31,918	\$31,919 +	
2	\$0 to \$21,640	\$21,641 to \$32,460	\$32,461 to \$37,870	\$37,871 to \$43,280	\$43,281 +	
3	\$0 to \$27,320	\$27,321 to \$40,980	\$40,981 to \$47,810	\$47,811 to \$54,640	\$54,641 +	
4	\$0 to \$33,000	\$33,001 to \$49,500	\$49,501 to \$57,750	\$57,751 to \$66,000	\$66,001 +	
5	\$0 to \$38,680	\$38,681 to \$58,020	\$58,021 to \$67,690	\$67,691 to \$77,360	\$77,361 +	
6	\$0 to \$44,360	\$44,361 to \$66,540	\$66,541 to \$77,630	\$77,631 to \$88,720	\$88,721 +	
7	\$0 to \$50,040	\$50,041 to \$75,060	\$75,061 to \$87,570	\$87,571 to \$100,080	\$100,081 +	
8	\$0 to \$55,720	\$55,721 to \$83,580	\$83,581 to \$97,510	\$97,511 to \$111,440	\$111,441 +	

COMMON CODES AND PROCEDURES		Self-Pay I	Self-Pay II	Self-Pay III	Self-Pay IV	Self-Pay V
BH Screener		\$0	\$8	\$14	\$20	Full Fee
Medical Visit*		\$0	\$6	\$10	\$16	Full Fee
Assessment Visit		\$0	\$12	\$24	\$36	Full Fee
Ongoing Visit		\$0	\$8	\$14	\$20	Full Fee

*Medications, vaccines, and laboratory services are provided at cost and in addition to listed visit rate

FPL updated January 2026; Fees updated July 2025. Sliding fee scale based upon total gross household income and the number of persons residing in the household. For each additional household member add \$5,680 to annual income, or \$473.33 to monthly income.